

GRAPHICS AND OVERLAYS

United States Army Sergeants Major Academy

WELCOME TO **GRAPHICS AND OVERLAYS**





GRAPHICS COLORS

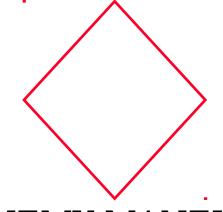
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FRIENDLY UNITS



FRIENDLY MANEUVER GRAPHICS ARE IN BLACK

ENEMY UNITS



ENEMY MANEUVER GRAPHICS ARE IN RED



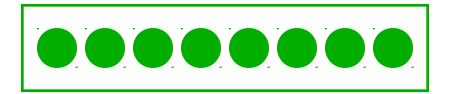


GRAPHICS COLORS (CONT)

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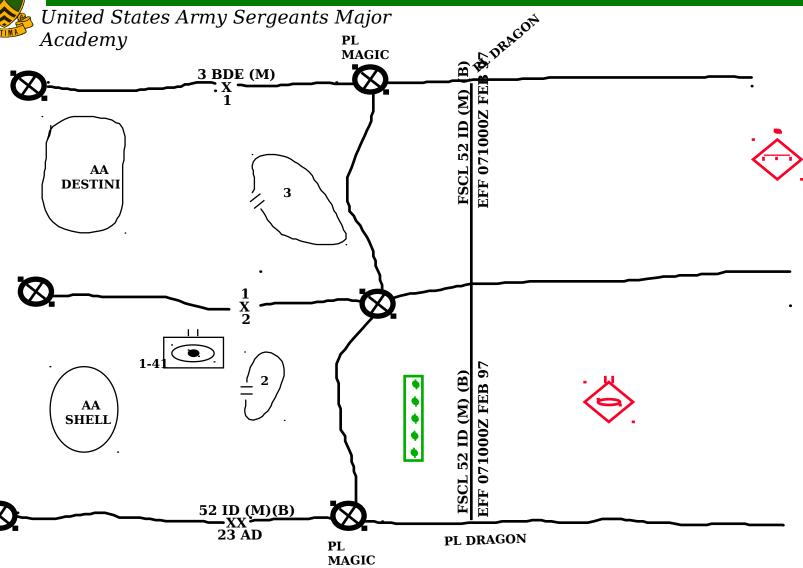
ENEMY OBSTACLES ARE GREEN AND REQUITHE TERM "ENY" TO IDENTIFY THE OBSTAAS ENEMY



FRIENDLY OBSTACLES ARE GREEN



LABELING RULES



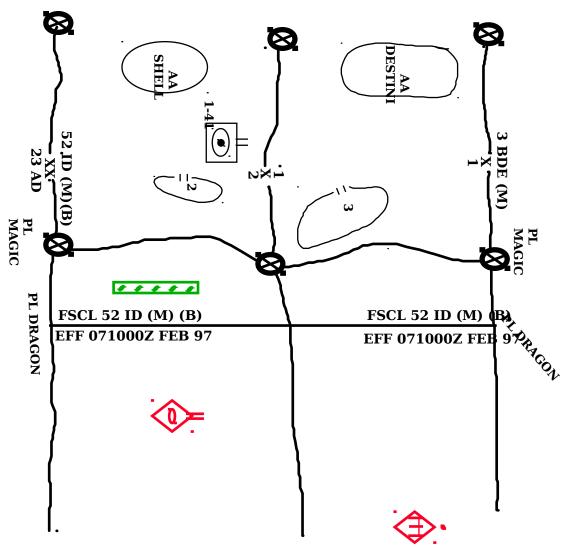




LABELING RULES (CONT)

United States Army Sergeants Major

Academy

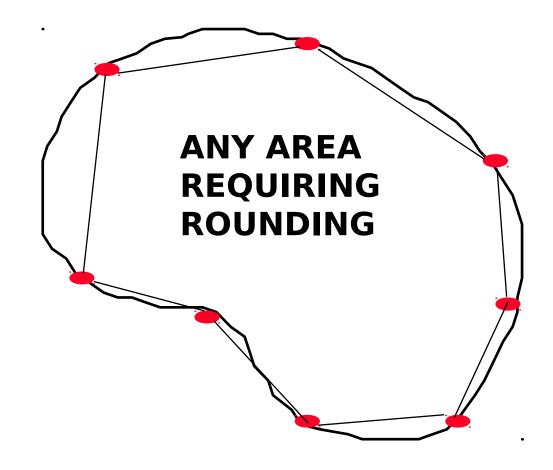






ROUNDING

United States Army Sergeants Major Academy



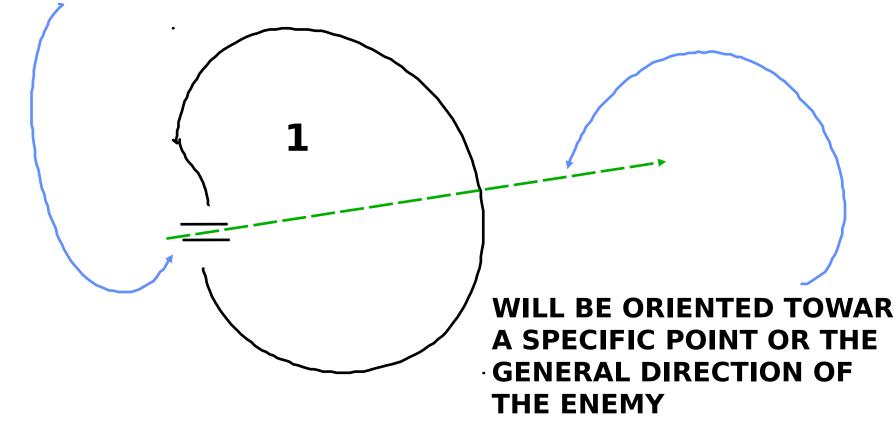




BATTLE POSITION

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WILL CONTAIN FIELD BRAVO TO INDICATE SIZE OF POSITION

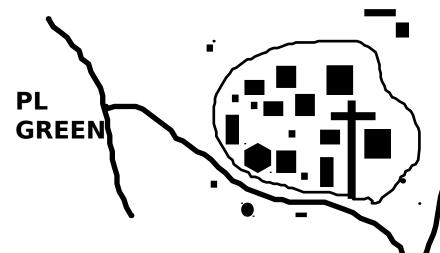






AREA POSITION (TOWN)

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TO MAKE A CITY/ TOWN A POSITION, ENCIRCLE THE ENTIRE CITY/ TOWN. LEAVE OUT THOSE BUILDINGS THAT APPEAR TO BE OUTSIDE THE PRIMARY CITY/ TOWN BOUNDARIES. AGAIN, DO NOT CROSS PHASE LINES OR BOUNDARIES.

GREEN

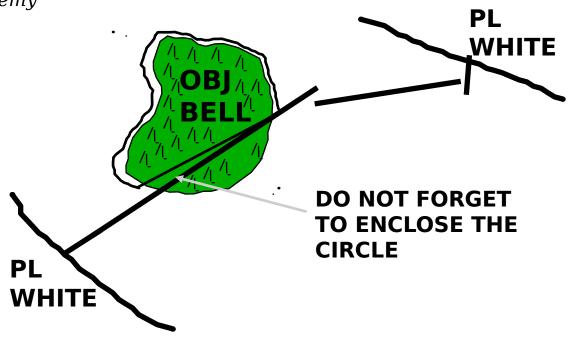
PL





AREA POSITION (WOODS)

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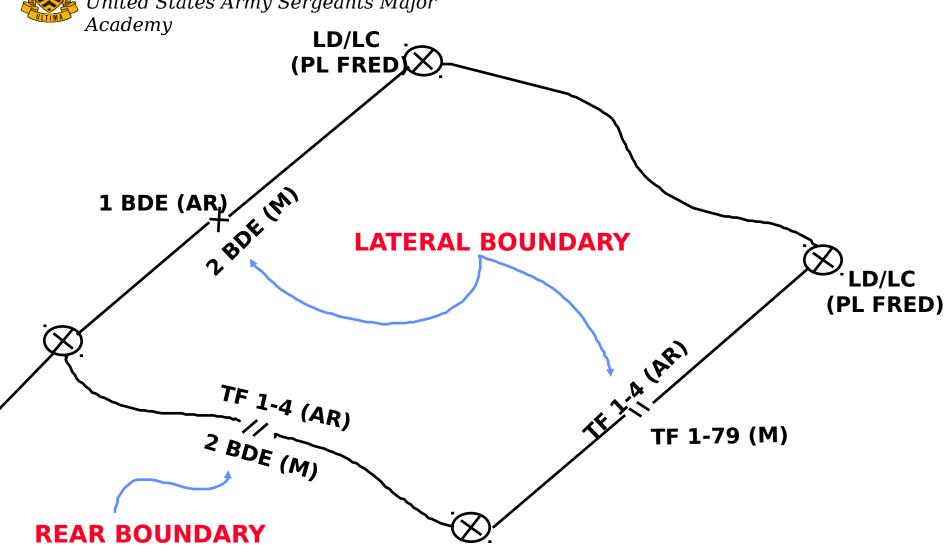
TO MAKE A WOODED AREA A POSITION, ENCIRCLE THE ENTIRE GREEN AREA THAT REPRESENTS THE WOODED AREA WHILE NOT CROSSING OR TOUCHING THE PHASE LINE.





BOUNDARIES

United States Army Sergeants Major

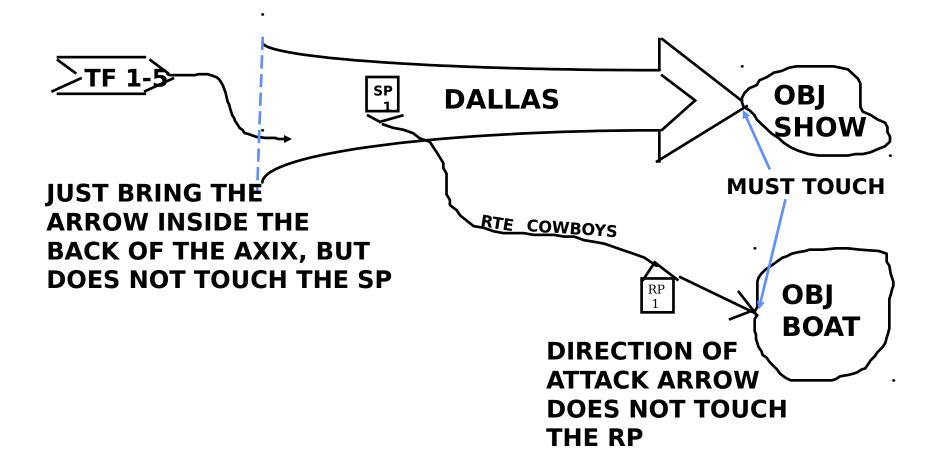






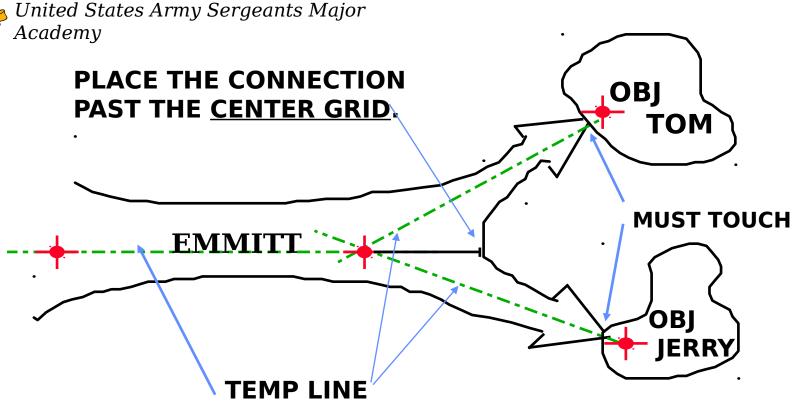
MOVEMENTS

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MOVEMENT (DOUBLE AXIS)



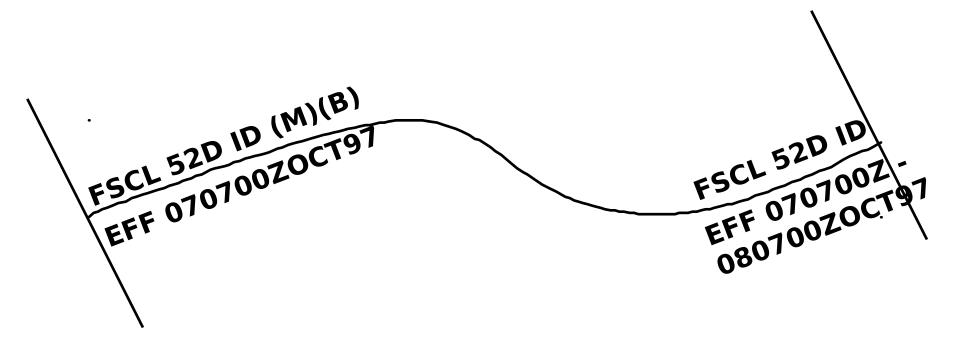
TO CONSTRUCT A DOUBLE HEADED AXIS, DRAW A TEMPORARY LINE TO ORIENT BOTH AXIS THEN DRAW THEM.





FSCL, RFL, AND CFL

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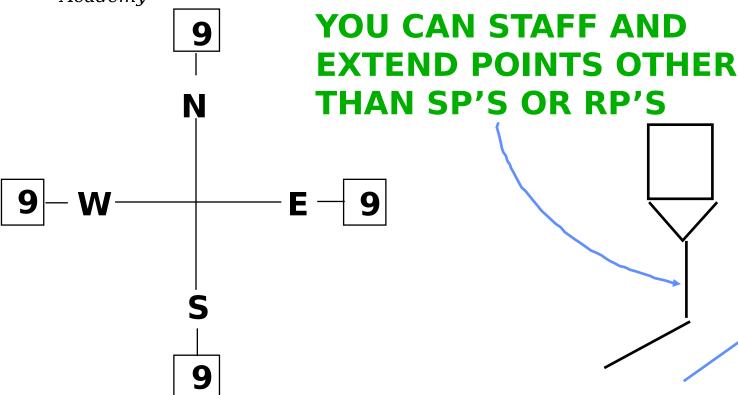


FSCL, RFL, AND CFL WILL HAVE ESTABLISHING HQ AND EFFECTIVE TIME. TIME CAN BE EITHER A SING OR DOUBLE ENTRY (WITH START AND STOP)

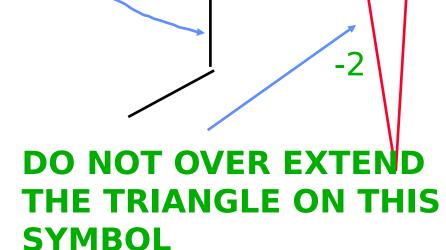


POINTS

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YOU CAN NOT EXTEND (BEND) THIS STAFF.

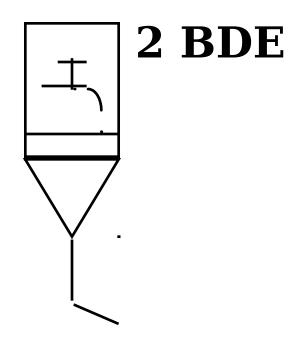






POINTS (CONT)

United States Army Sergeants Major Academy



WATER
DISTRIBUTION
POINT



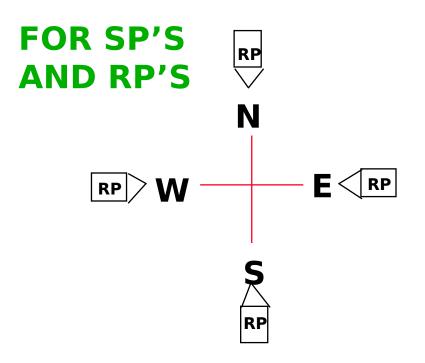
GRAVES
REGISTRATION
POINT



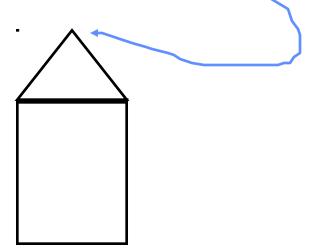


RELEASE/START POINTS

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REMEMBER: THE ACTUAL LOCATION OF THE POINT IS THE TIP OF THE TRIANGLE AT THE BASE OF THE SYMBOL.



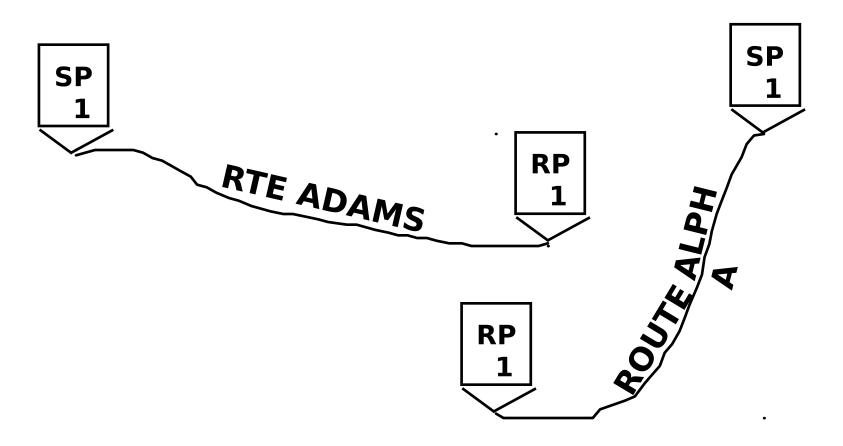




GENERAL ROUTES

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ROUTE LABELS MAY TAKE TWO FORMS

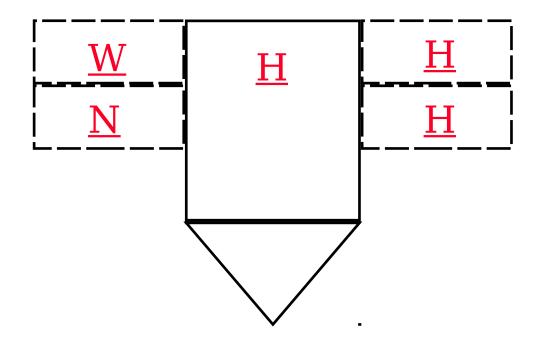






United States Army Sergeants Major Academy

Identify the fields for a point.

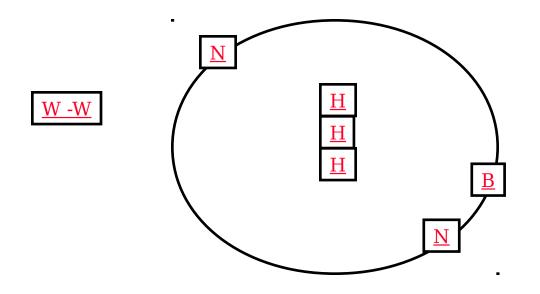


What is the reference page for the above information? page 3-4



United States Army Sergeants Major

List the reference page and identify the fields for an **Area**.

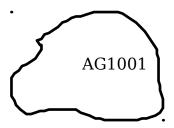


Identify the required alphanumeric characters for field Whiskey, (DTG).

D D H H M M S S Z M O N Y

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Academy Identify the following "Fire and Maneuver" and "Fire Support" symbology and reference page for each symbol.



AREA TARGET page 3-22



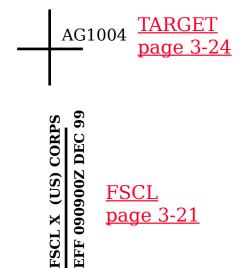
BOMB AREA page 3-22

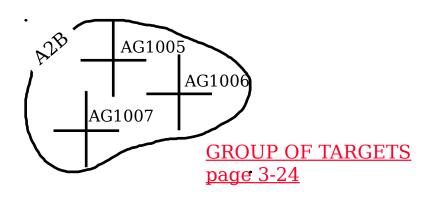


RECTANGULAR TARGET page 3-24



LINEAR TARGET page 3-23







United States Army Sergeants Major

Academy
Label each boundary in accordance with the provided information. For this exercise, place the first unit to the north and the second unit to the south, consider the top of the page as north.

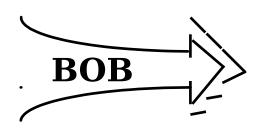
1 BDE (M) 1st BDE (M) Rear Boundary between 1st BDE (M) and 3d Inf Div (M) 3 ID (M) X (US) CORPS Lateral Boundary between 10th Corps (US) and 1st Armored Div(UK) X X— 1 AD (UK) 52 ID (M) Lateral Boundary between 52d Inf Div(M) and 54th Inf Div 54 ID B CO B Company Rear Boundary between B Company and TF 1-79 (M) TF 1-79 (M) TM F Lateral Boundary between Company Team F and Company Team B TM B 3 BDE (AR) TF 1-4 Armor Rear Boundary between 3d BDE Armor and TF 1-4 Armor



TF 1-4 (AR)

United States Army Sergeants Major

Academy Identify the following symbols and the reference page for each.







AXIS OF

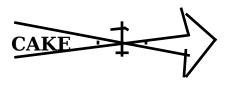
AXIS OF ADVANCE (FEINT)
SUPPORTING ATK

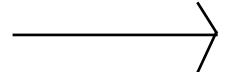
<u>page 3-7</u>

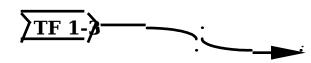
page 3-15

· AXIS OF MAIN ATTACK

page 3-15







AXIS OF ADVANCE
FOLLOW AND
FRIENDLY ATK HELO
SUPPORT
page 3-15

page C-9

FRIENDLY DIRECTION

OF SUPPORTING ATK

page 3-16

United States Army Sergeants Major

Academy Identify the following symbols and the reference page for each.









POINT OF INTEREST PAGE 3-20

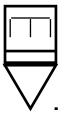


DECISION POINT
PAGE 3-25









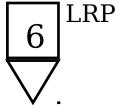


RELEASE POINT PAGE 3-26

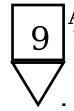
MAINT COL POINT
PAGE 3-38

SPLY POINT CLASS IV PAGE 3-39

SPLY POIN



CAN



AXP 1 BDE



LOG REL POINT

CANNIBALIZATION POINT

AMB EXCHANGE POINT

DECON

SITE /POINT PAGE 3-38

PAGE 3-37

PAGE 3-37

W102/NOV 97/VGT-23

Train to Maintain the

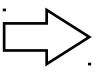


United States Army Sergeants Major Academy

Identify the following CSS symbology and reference page using Chapter 3:

5

ASP
<u>AMMUNITION SUPPLY PT</u>
PAGE 3-37



MOVING CONVOY PAGE 3-37

5

AMMUNITION TRANF PT PAGE 3-37



MAIN SUPPLY ROUTE PAGE 3-40



MAIN SPLY RTE (ONE-WAY TRAFFIC)
PAGE 3-40



CASUALTY COLL PT PAGE 3-37



SUPPLY POINT (CLASS VIII) PAGE 3-40



START POINT FIVE PAGE 3-26



SUPPLY POINT (GENERAL)
PAGE 3-39

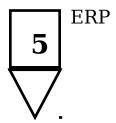


United States Army Sergeants Major

Academy Identify the following Mobility and Survivability Symbology and the reference page as identifi



ANTITANK OBSTACLE FIXED and PREFABRICATED **PAGE 3-27**



ENGINEER REGULATING PT **PAGE 3-28**



ANTITANK OBSTACLE MOVABLE and PREFABRICATED **PAGE 3-27**



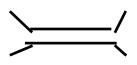
ANTITANK MINEFIELD PAGES 3-29 and 3-30



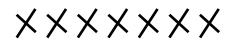
BOOBY TRAP PAGE 3-27



TRIPLE STRAND CONCERTINA **PAGE 3-32**



BRIDGE or GAP **PAGE 3-28**



XXXXXX WIRE OBSTACLE (UNSPECIFIE PAGE 3-32

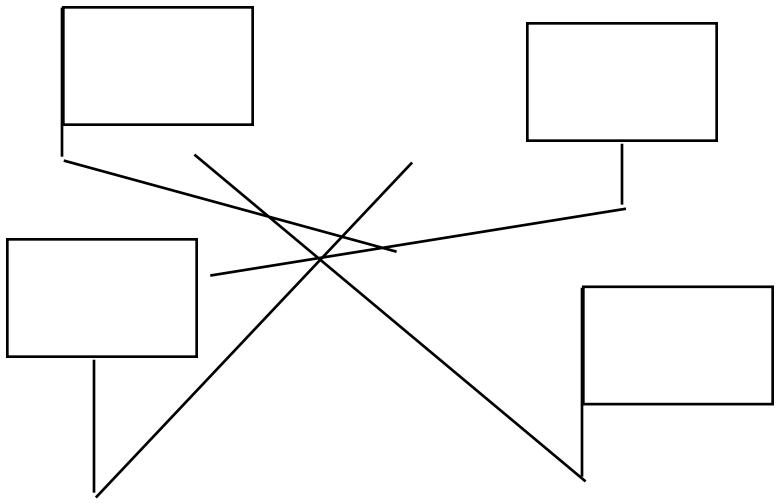




STAFFS AND EXTENSIONS

United States Army Sergeants Major

Academy WHAT'S WRONG WITH THIS PICTURE

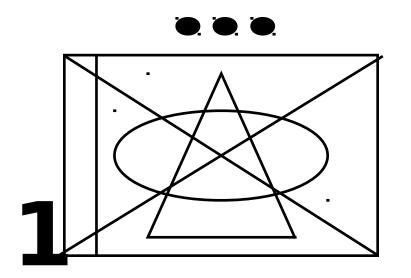


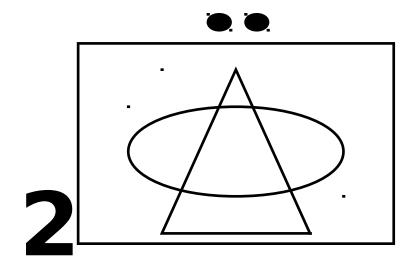




LP/OP

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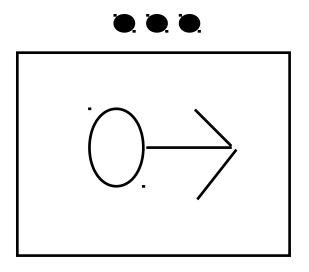
LP/OP field Alpha takes on the same designation as the parent unit with a triangle placed on top of that designation.

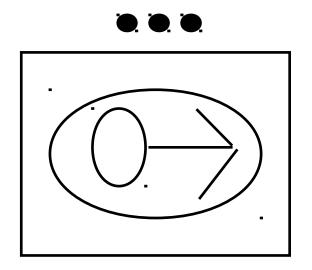




MORTARS

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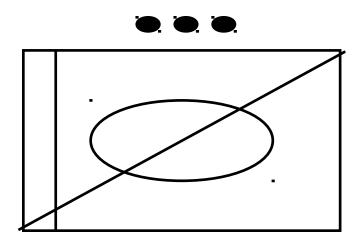
MORTAR OTHER MORTAR TRACKED THAN TRACKED

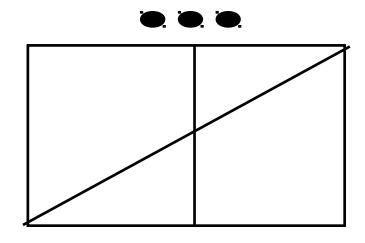




SCOUTS

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SCOUT W / IFV SCOUT

MOTORIZED





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Use the following colors along with pen types to complete this workbook and your overla

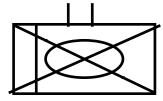
Green: All obstacles, friendly, enemy, neutral, and factional plus neutral unit symbols.

(fine & super fine)



Black: All friendly units and graphic control measures.

(medium, fine, & super fine)



Red: Enemy symbols and enemy graphic control measures.

(fine & super fine)

What page refers to the use of these colors? page 3-1



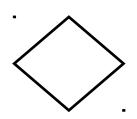


United States Army Sergeants Major Academy

These are the three basic symbols used in graphics.



FRIENDLY GROUND UNITS (RECTANGLE)



ENEMY UNITS (DIAMOND)



NEUTRAL (SQUARE)

What is the reference page 4-2?

NOTE:

FM 101-5-1 SHOWS SYMBOLOGY FOR SHIPS AND AIRCRAFT, HOWEVER THESE SYMBOLS WILL NOT BE ADDRESSED DURING THIS COURSE.

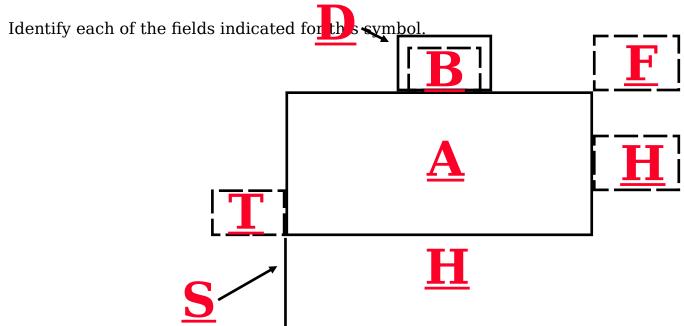


United States Army Sergeants Major

The required **Mandatory** fields for any specific symbol are those fields needed to correctly represent any given symbol.

For most unit symbols it will be necessary to fill in fields Alpha, Bravo, Tango, and possibly Delta, Foxtrot, Hotel and Sierra.

Notice that with field Alpha there may be several modifiers required to correctly replicate a unit. IE: airborne, gun system equipped, or bicycle equipped.



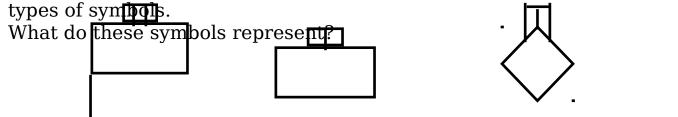




United States Army Sergeants Major Academy

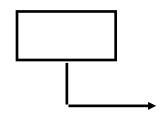
Field **DELTA**, placed over the size indicator field denotes a temporary grouping of units. We use this special size indicator

to depict a **TASK FORCE** or **COMPANY TEAM**. If you are drawing a Headquarters element, what field must you use? **SIERRA** You can find this field on the friendly and enemy



TASK FORCE HEADOUARTERS ENEMY COMPANY

HEADOUARTERS



UNIT SYMBOL USING FIELD OUEBEC

PROIECTED

FOR DIRECTION OF MOVEMENT

INDICATING

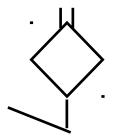
INDICATES MOVING OR WILL MOVE

PROPOSED

COMPANY TEAM

ENEMY COMPANY TEAM

TEAM



ENEMY BATTALION



A FUTURE OR

LOCATION

ON-ORDER OR



United States Army Sergeants Major Academy

What do the following symbols represent and what is the reference page in FM 101-5-1? PAGE 4-7

| | | $\dashv \Box$ |
|---|--|---------------|
| I | | |

Answers: CO- LOCATED

BASIC SYMBOL

<u>HEADQUARTERS</u>

UNIT

CO-LOCATED

HOS UNITS

NON-HOS UNITS

We use X's to represent the size of Brigade thru **REGION** Units.

NON-HOS UNIT

Annotate below which unit size is depicted:

| SYMBOL | UNIT SIZE |
|------------------------|------------------|
| ${f X}$ | BRIGADE |
| $\mathbf{X}\mathbf{X}$ | DIVISION |
| XXX | CORPS |
| XXXX | ARMY |
| XXXXX | ARMY GROUP/FRONT |
| XXXXXX | REGION |

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We use dots to show the size of units below Company level. These sizes are:

- Represents a **TEAM / CREW**
- Represents a <u>SQUAD</u>
- Represents a **SECTION**
- Represents a **PLATOON/DET**

We use vertical lines to represent the size of units from Company to Regimental/Group level.

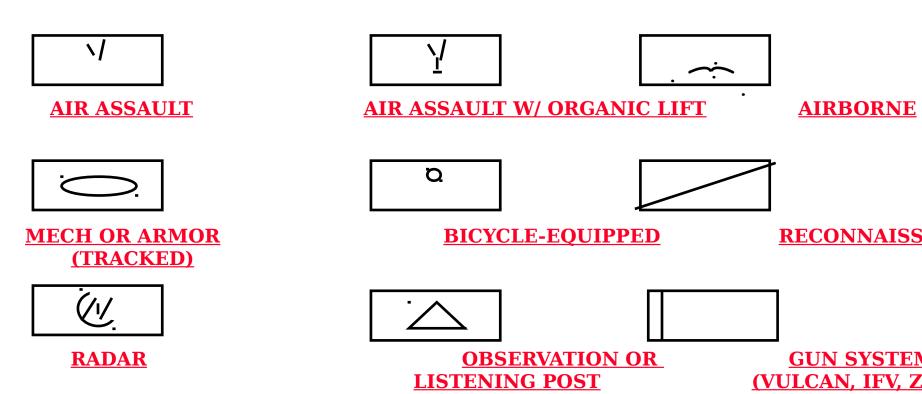
- Represents a **COMPANY / BATTERY / TROOP**
- Represents a **BATTALION / SQUADRON**
- Represents a **REGIMENT / GROUP**

What is the reference page in FM 101-5-1? **PAGE 4-5**



United States Army Sergeants Major

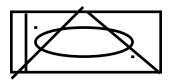
Now that you know how to show the size, and some of the role indicators, it's time to work on some of the over 1000 possible symbols. We will only learn a few at a time. Start on page 4-8 (FM 101-5-1) and identify these modifiers to field Alpha.

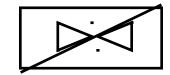




United States Army Sergeants Major

Academy Name these units:



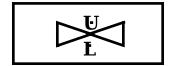


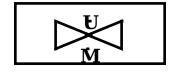


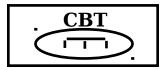
ANTIARMOR / FIGHTING VEHICLE



FIELD ARTIL (BASIC) (TOW







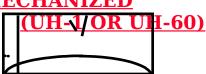
LIFT HELICOPTER ENGINEER

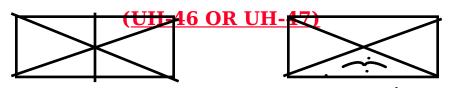
BASIC OR LIGHT

MECHANIZED

MEDIUM

LIFT HELICOPTER





AIR DEFENSE ARTILLERY INFANTRY

VULCAN EQUIPPED TOWED **MOTORIZED INFANTRY**

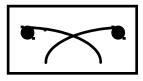
AIRBORNE

COMBAT



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Name these Combat Support Units.

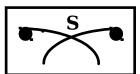


CHEMICAL BASIC ENGINEER BASIC SYMBOL

SYMBOL

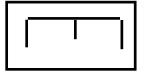
EW

ELECTRONIC WARFARE
SUBSCRIBER
BASIC SYMBOL



SMOKE UNIT DECONTAMINATION

MI



MI BASIC SYMBOL

 \mathbf{MP}

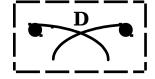
MILITARY POLICE



MULTIPLE

ELEMENT





ELECTRONIC WARFARE

JAMMING ELEMENT

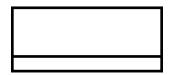
UNIT

(PROPOSED

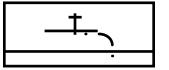


United States Army Sergeants Major Academy

Name these Combat Service Support Units.



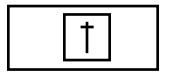
SALV



SUPPLY

SALVAGE

WATER DIST





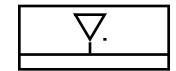
MORTUARY AFFAIRS

CLASS V SUPPLY

DIVISION SUI

FSB

D

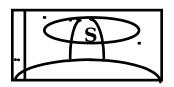


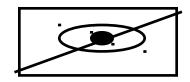
FORWARD SUPPORT
CLASS III SUPPLY
BATTALION

DENTAL UNIT



United States Army Sergeants Major *Academy* Identify these symbols.





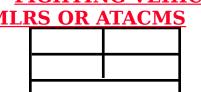


FIELD

ADA (BRADLEY STINGER) ARTILLERY

FIGHTING VEHICLE

MLRS OR ATACMS



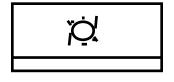
FA COLT TRACKED



CLASS VIII SUPPLY RELAY STATION



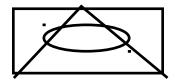
LIGHT INFANTRY RADIO



CLASS IX SUPPLY



BAND

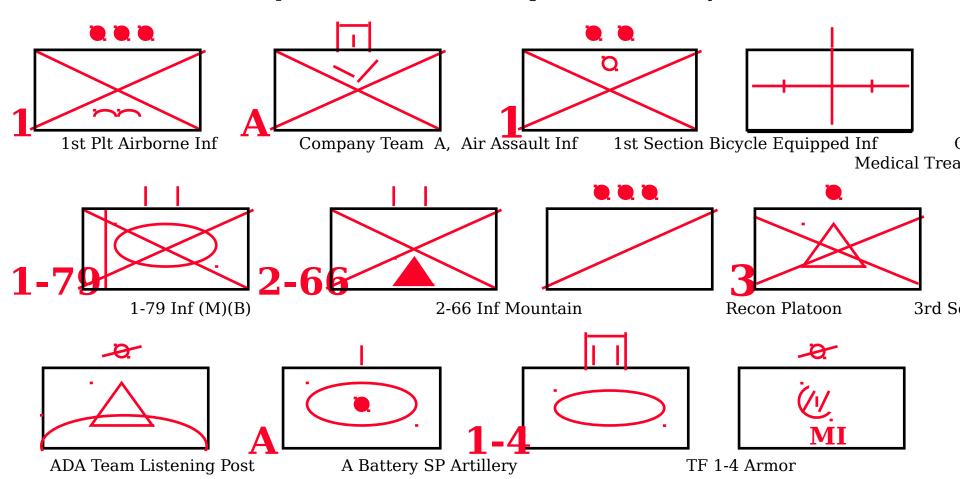


ANTIARMOR (MECH



United States Army Sergeants Major

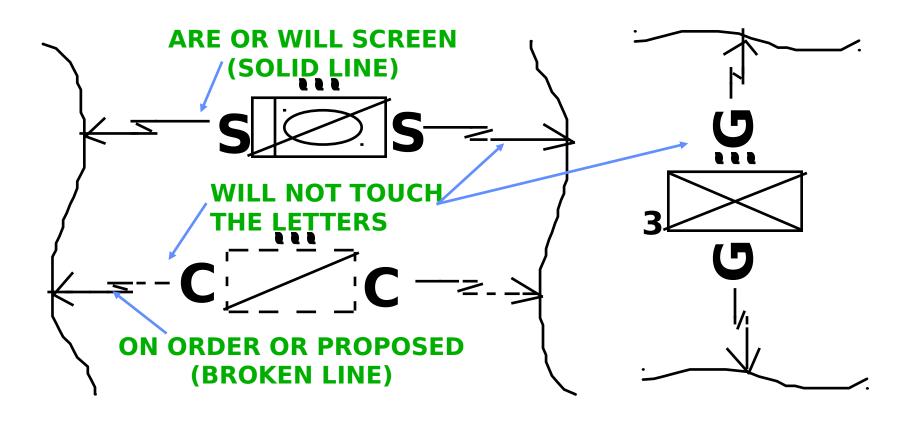
Academy
Draw the correct field Alpha, Bravo, Delta, and Tango entries for the symbols below:





SECURITY

United States Army Sergeants Major Academy





United States Army Sergeants Major

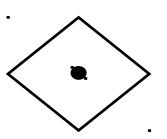
Academy Identify the following symbols from Chapter 4 and Appendix B.



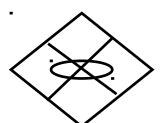
ENEMY INFANTRY CAV / RECON



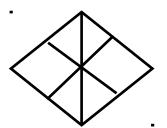
ENEMY AIRBORNE INF



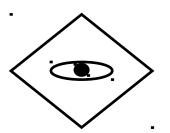
ENEMY ARTILLERY



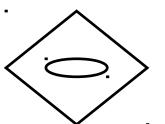
ENEMY MECH INF

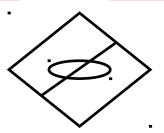


ENEMY MOTORIZED INF

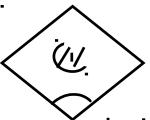


ENEMY SP ARTILLERY





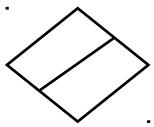
CAV / SCOUT



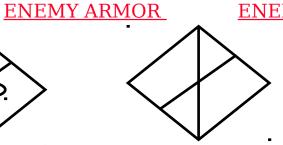


ENEMY ADA RADAR

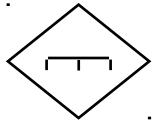
ENEMY ARMORED



ENEMY



MOTORIZE



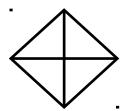
ENEMY E



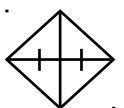
United States Army Sergeants Major

Academy

Identify the following symbols from Appendix B and D:



ENEMY MEDICAL



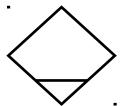
ENEMY MEDICAL
TREATMENT FACILITY



ENEMY SUPPLY ELEMENT



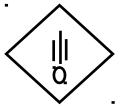
ENEMY S ELE



ENEMY SUPPLY CASHE

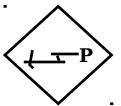


ENEMY MINE LAYING (IN PROGRESS)

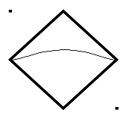


(ALL CLASSES)

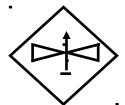
ENEMY ARTILLERY FIRE



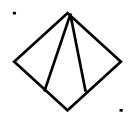
ENEMY PATR



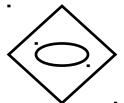
ENEMY ADA



ENEMY ATTACK HELO (ON GROUND)



ENEMY ANTITANK



ENEMY AF





KEYS TO SUCCESS

United States Army Sergeants Major Academy

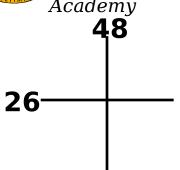
- 1. READ THE SCENARIO FIRST
- 2. DEVELOP A PLAN (PLOTTING SEQUENCE)
- 3. ATTENTION TO DETAIL
- 4. COMPLETE EACH REQUIREMENT BEFORE MOVING TO THE NEXT ONE
- 5. BE NEAT
- 6. PACE YOURSELF AND REMAIN CALM





REGISTERING AND MARGINAL INF

United States Army Sergeants Major Academy



- TITLE AND OBJECTIVE
- TIME AND DATE
- MAP REFERENCE
- AUTHOR
- LEGEND
- SECURITY CLASSIFICATION
- ADDITIONAL INFORMATION

